

Imaging Liquid Crystal Polarimeters

L. Bigué, P. Ambs, A. Jaulin, A. Foulonneau, L. Gendre & P. Marconnet

laboratoire MIPS (EA 2332)

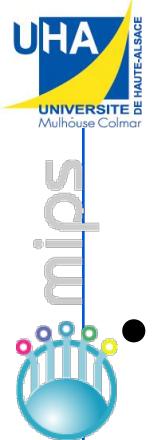
Université de Haute Alsace, Mulhouse (France)

Laurent.Bigue@uha.fr, <http://laurent.bigue.fr>



Outline

- Dynamic Imaging polarimeters:
 - State of the art
 - Liquid crystal polarimeters
- Our polarimeter:
 - Basic LC usage
 - Advanced LC usage
- Postprocessing of time-multiplexed polarimetric images

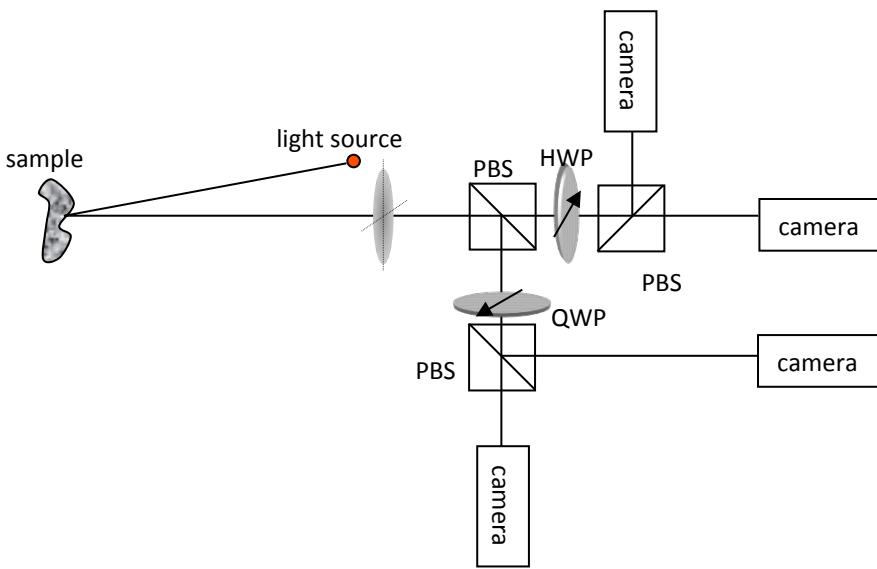


Introduction

- Our aim:
 - Design a high-speed (faster than 200 fps) imaging Stokes polarimeter for the visible range
- State of the art
 - Most dynamic polarimeters are limited to a few tens of fps

Possible architectures

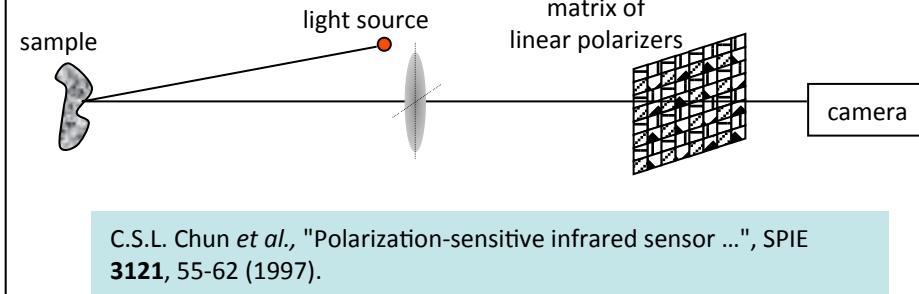
Division of amplitude



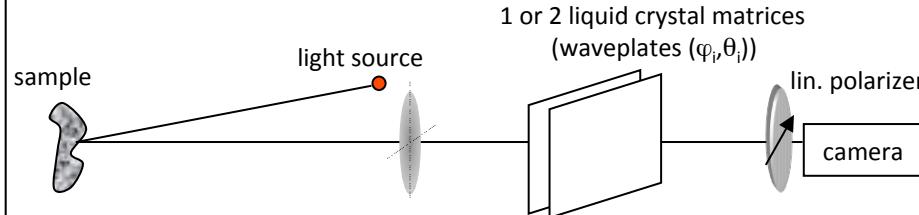
V.L. Gamiz, "Performance of a four channel polarimeter with low light level detection", SPIE **3121**, 35-46 (1997).

J. L. Pezzaniti *et al.*, "Four camera complete Stokes imaging polarimeter", SPIE **6972**, 69720J (2008).

Division of wavefront

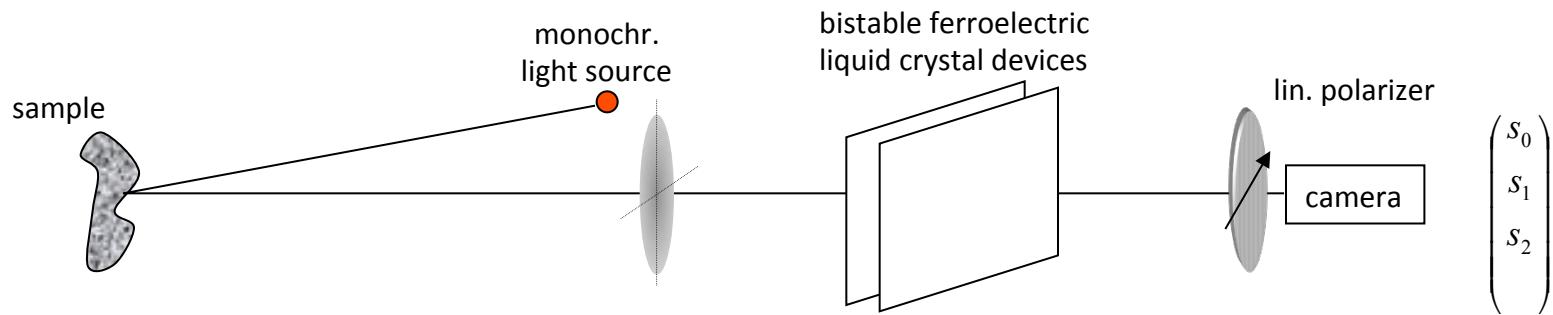


Division of time



L.B. Wolff, T.A. Mancini, P. Pouliquen and A.G. Andreou, "Liquid crystal polarization camera", IEEE Trans. Rob. Autom. **13** (2), 195-203 (1997).

Temporal multiplexing with 2 FLC devices



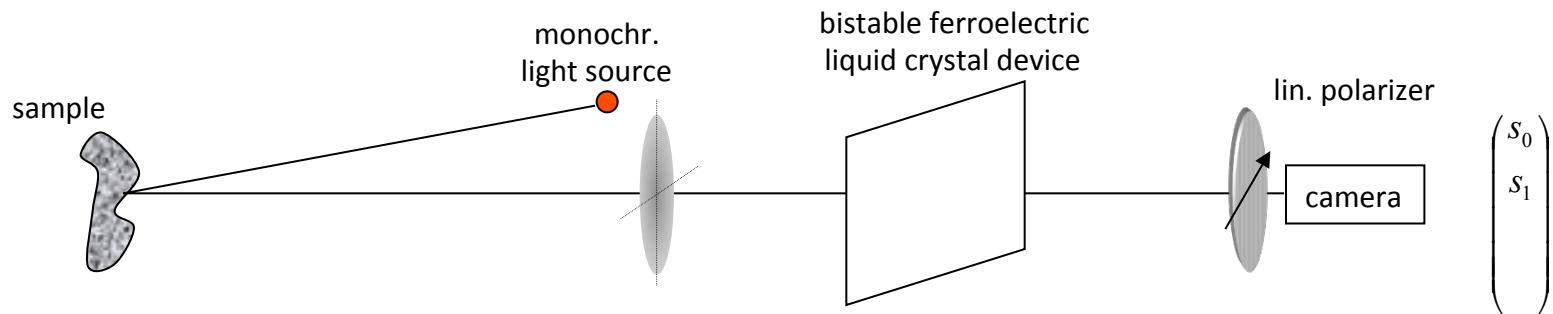
👉: high-speed (up to 1 kHz)

👉: cascade of two LC devices

A.M. Gandorfer, "Ferroelectric retarders as an alternative ...",
Opt. Eng. **38** (8), 1402-1408 (1999).

Y. Hanaoka, "Ferroelectric Liquid Crystal Polarimeter ...", Solar Physics **222**, 265-278 (2004).

Temporal multiplexing with 1 FLC device



👉: high-speed (up to 1 kHz)

👉: without cascading two LC devices,
only $\begin{pmatrix} s_0 \\ s_1 \end{pmatrix}$ available

A. Jaulin, L. Bigué et P. Ambs, "High-speed degree of polarization imaging with a ferroelectric liquid crystal modulator", Opt. Eng. **47** (3), 033201 (2008).

LC polarimeters: summary

Author	LC devices	Number of Stokes components configuration	speed
Wolff (1997)	2 TN LC	$\varphi=\pi$, $\theta=\{0,\pi/8,\pi/4,3\pi/8\}$	low
Chipman (1997)	2 NLC	4 $\varphi=\{2 \text{ optimized retardances}\}$, $\theta=\text{fixed}$	low
Blakeney (2002)	1 TN LC	4 $\varphi: \text{varying}$, $\theta : \text{varying}$	low
Gandorfer (1999)	2 FLC	3 $\varphi=\pi$, $\theta=\{0,\pi/8,\pi/4,3\pi/8\}$	high
Bigué (2006 -)	1 FLC	?	high

Our passive portable polarimeter

- polarizing element:
 - BNS, Inc. MS series rotator
- interferometric filter @ 633 nm
- camera:
 - AVT Pike F032B (DCAM CCD)
 - VGA@205 Hz (8 bits)
 - 320x240@360 Hz



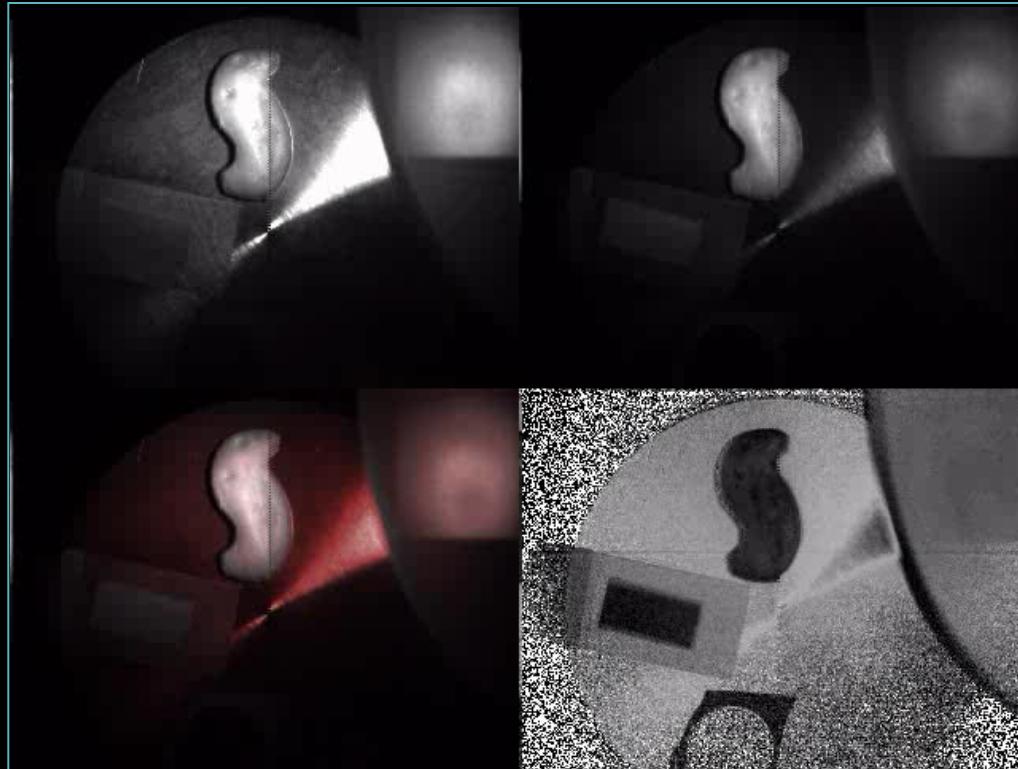
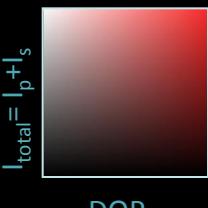
(© BNS, Inc.)



A. Jaulin, L. Bigué et P. Ambs, "High-speed degree of polarization imaging with a ferroelectric liquid crystal modulator", Opt. Eng. **47** (3), 033201 (2008).



Under controlled illumination conditions

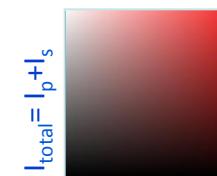
 I_p I_s 



DOP

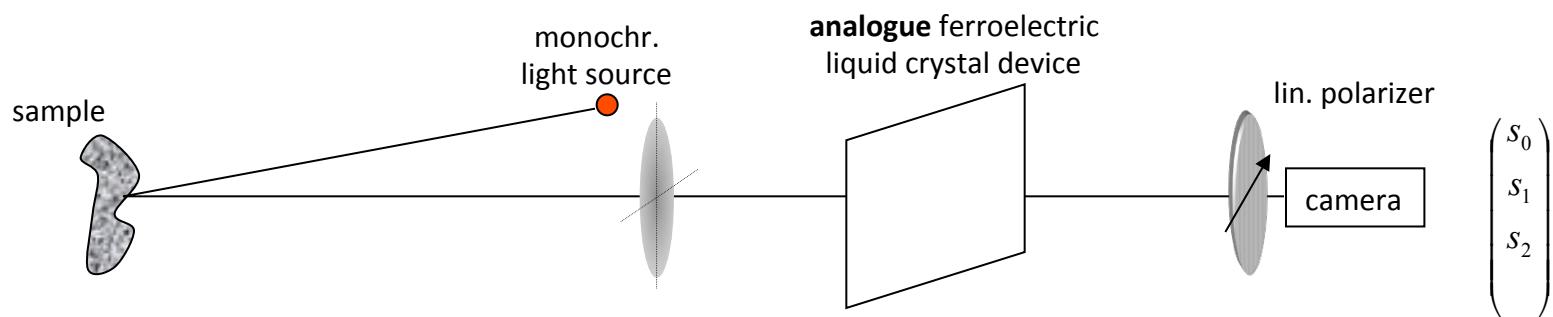


grabbed at 240 fps



DOP

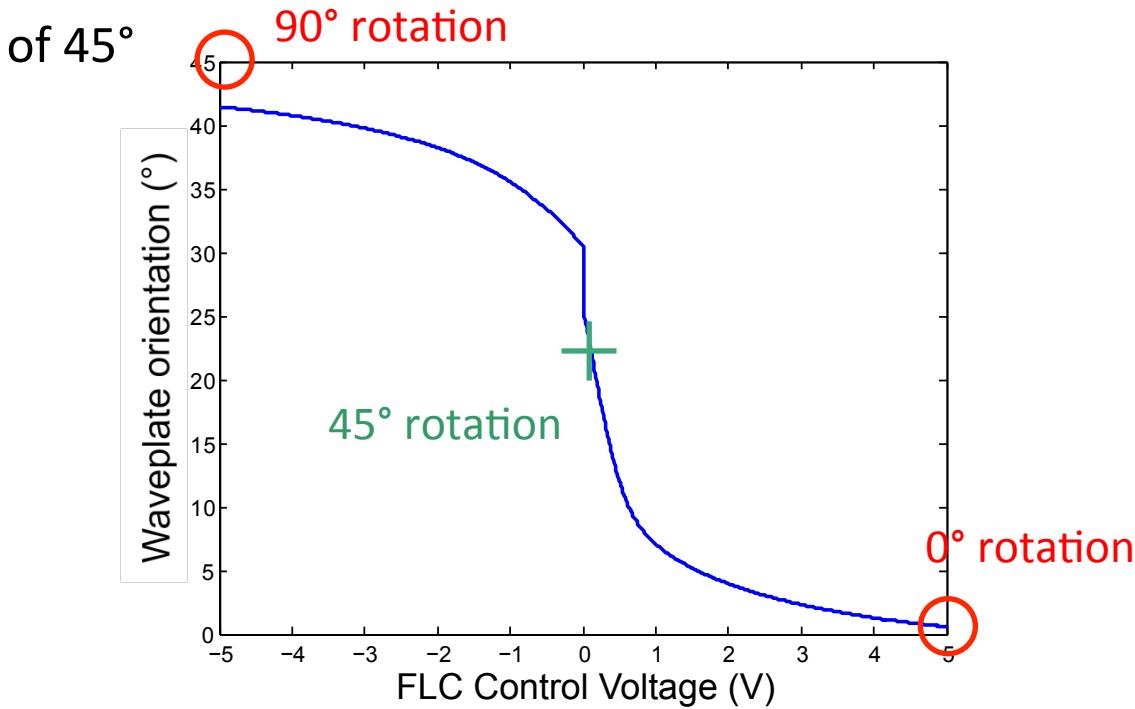
Temporal multiplexing with 1 FLC device



👉: high-speed (up to 1 kHz)

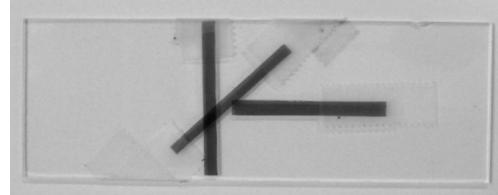
Analogue ferroelectric device : genuine tunable half-wave plate ?

- What we need:
 - An intermediate drive level in order to rotate polarisation direction of 45°



Linear Polarization estimation @ 200 fps

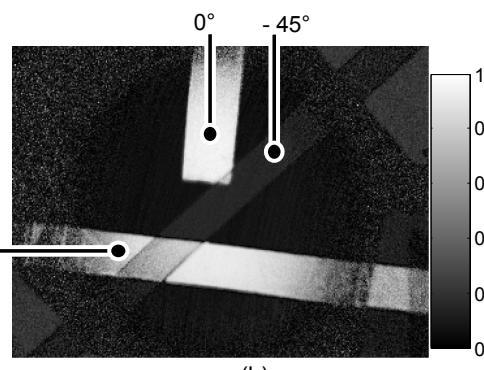
Original image: 3 strips of polarizer



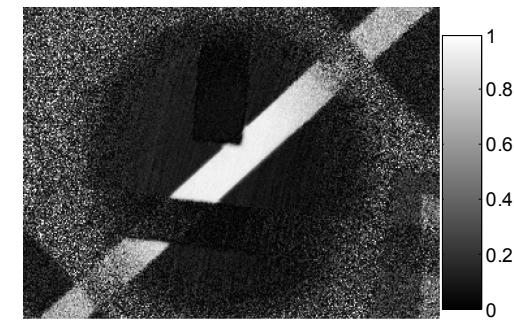
S_0



$|S_1|$
 90°



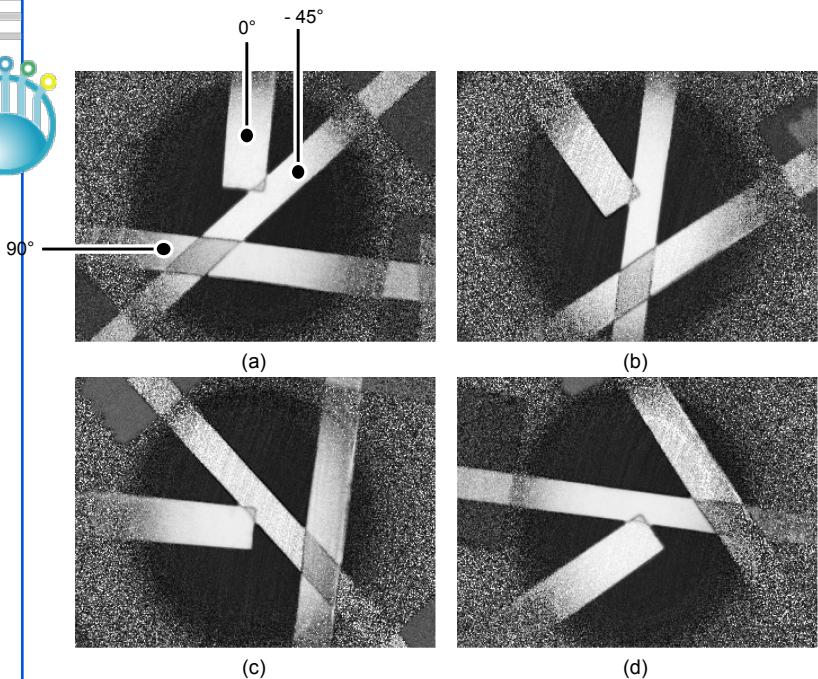
$|S_2|$



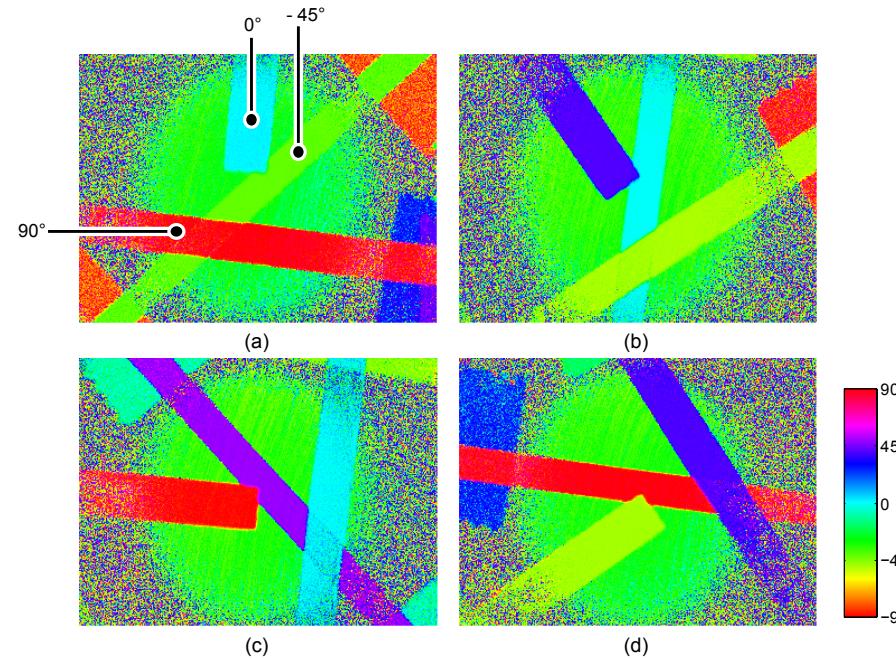
L. Gendre, A. Foulonneau and L. Bigué, « Imaging linear polarimetry using a single ferroelectric liquid crystal modulator », Appl. Opt. 49 (25), 4687-4699 (2010).

Linear Polarization estimation @ 200 fps

DOLP



Angle of polarization

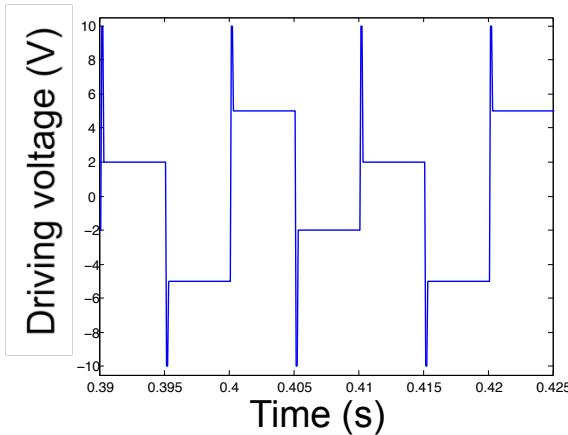


Estimating full linear polarization @200 fps is possible with an good accuracy
 $(CN = 4.36)$

L. Gendre, A. Foulonneau and L. Bigué, « Imaging linear polarimetry using a single ferroelectric liquid crystal modulator », Appl. Opt. 49 (25), 4687-4699 (2010).

What about estimating the whole polarization ?

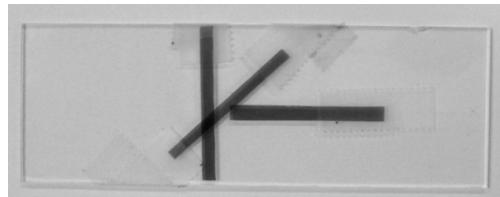
- An additional fourth configuration (voltage) is needed
- A shift in wavelength will make system matrix rank-4
- System control signal becomes complex, because LC modulator proves nonlinear, time-variant. An interactive optimization is led.



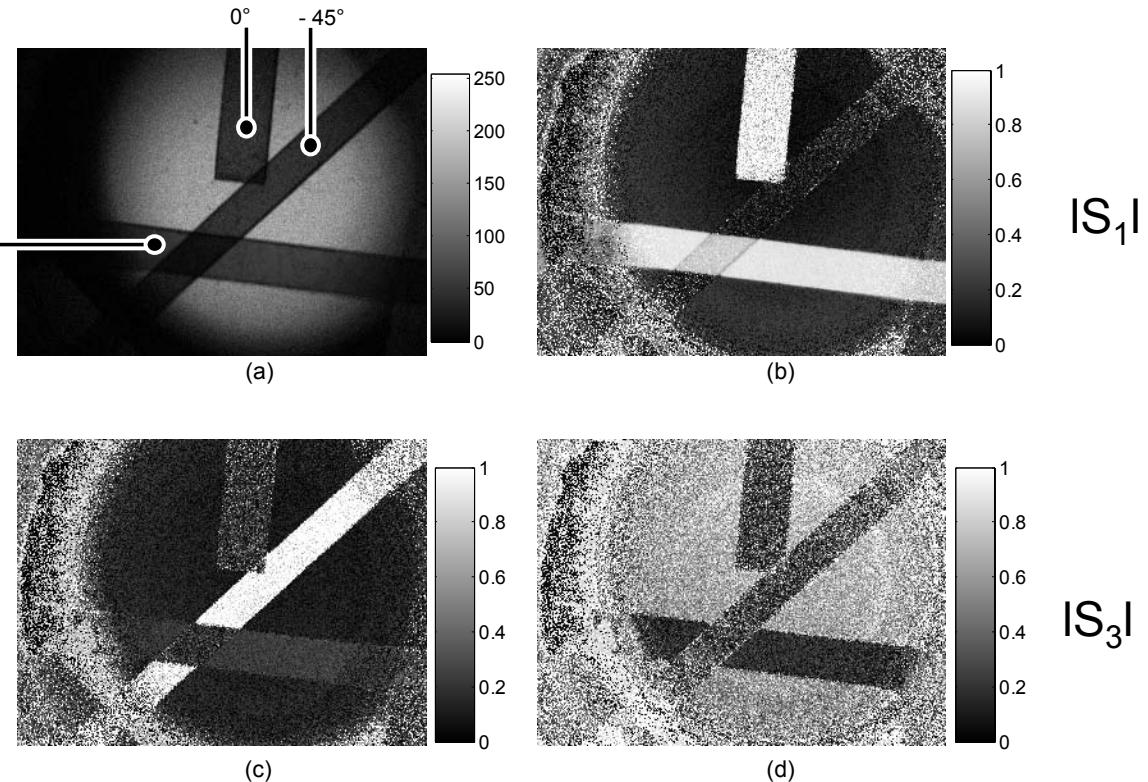
L. Gendre, A. Foulonneau and L. Bigué, « Full Stokes polarimetric imaging using a single ferroelectric liquid crystal device », Opt. Eng. **50** (8), 081209-1-9 (2011).

Full Polarization estimation @ 200 fps

S_0
Original image: 3 strips of polarizer



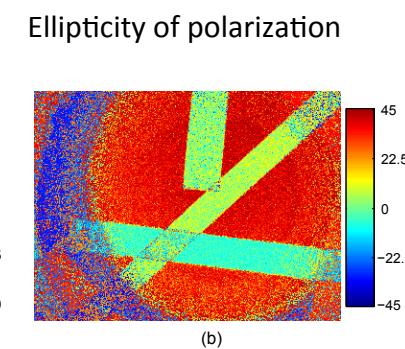
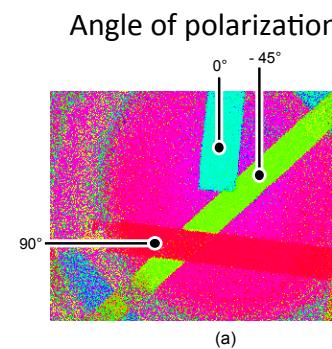
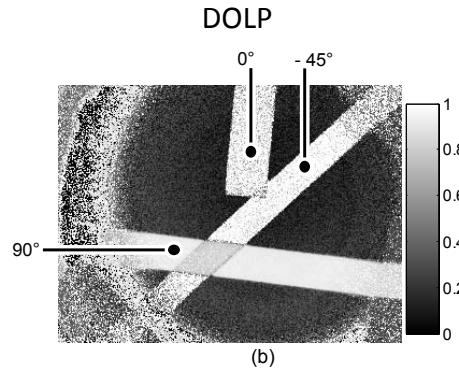
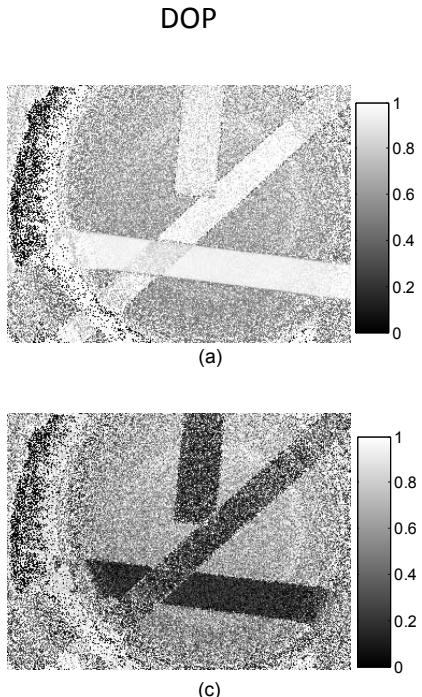
$|S_2|$



L. Gendre, A. Foulonneau and L. Bigué, « Full Stokes polarimetric imaging using a single ferroelectric liquid crystal device », Opt. Eng. **50** (8), 081209-1-9 (2011).

Full Polarization estimation @ 200 fps

Degrees of Polarization

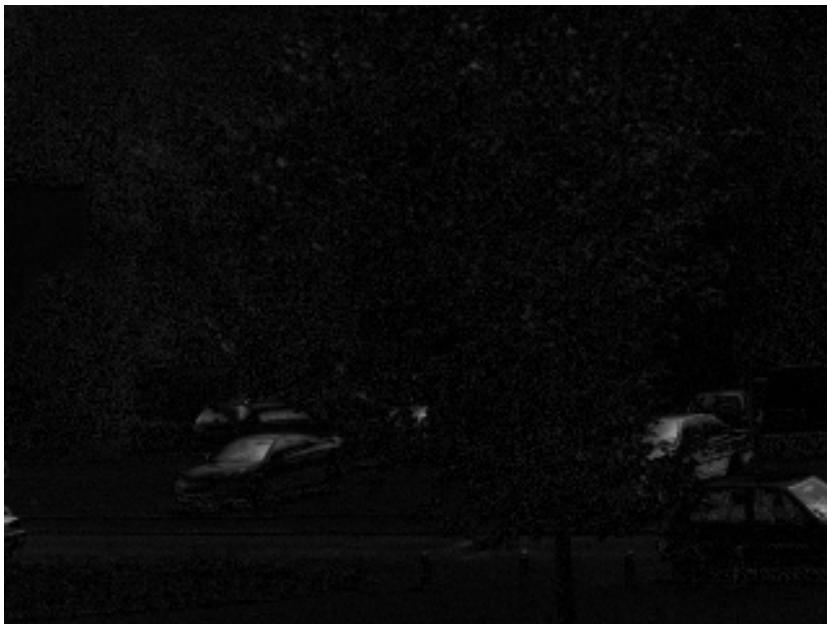


L. Gendre, A. Foulonneau and L. Bigué, « Full Stokes polarimetric imaging using a single ferroelectric liquid crystal device », Opt. Eng. **50** (8), 081209-1-9 (2011).

DOCP

L. Bigué et al., Imaging Liquid Crystal Polarimeters

Back to outdoor tests



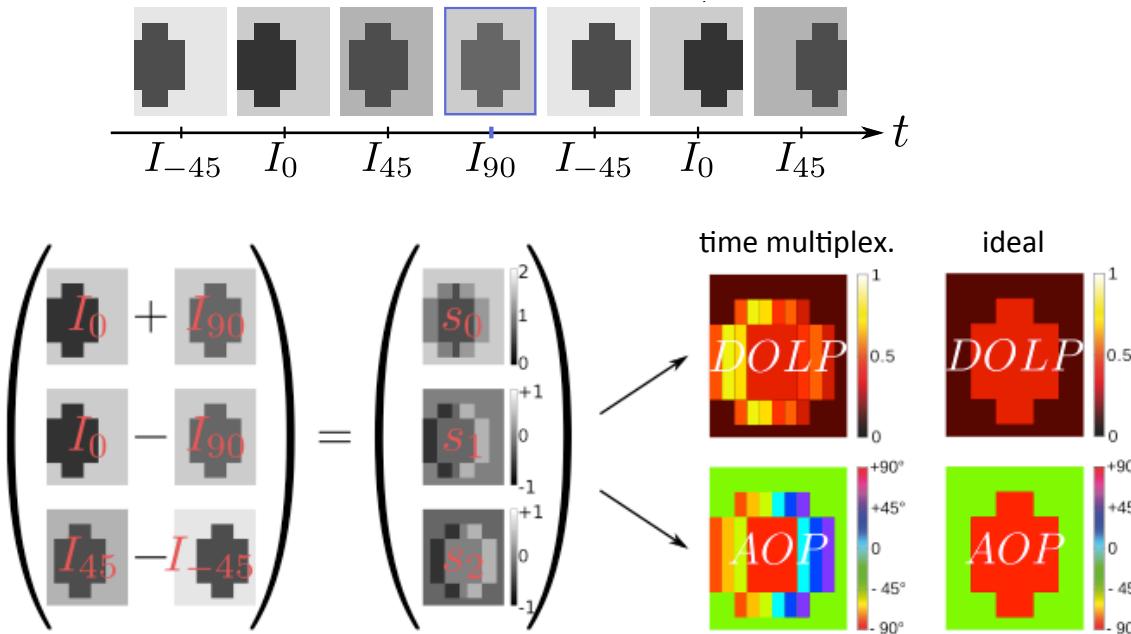
example with a static camera



example with a rotating camera

Artifacts appear when motion occurs : post-processing is necessary

Compensation for motion artifacts



- Direct artifact cancellation
 - Temporal median filtering
- Through motion estimation and registration
 - Rigid motion model
 - Block matching
 - Optical flow

Optical flow technique

$$E(\mathbf{w}(\mathbf{X})) = \iint \underbrace{\beta \cdot B(X, \mathbf{w}(\mathbf{X})) + \gamma \cdot G(X, \mathbf{w}(\mathbf{X}))}_{\text{data}} + \underbrace{\alpha \cdot S(\nabla \mathbf{w}(\mathbf{X}))}_{\text{regularization}} \, dx \, dy$$

$B(\mathbf{X}, \mathbf{w}(\mathbf{X})) = |\mathbf{I}(\mathbf{X} + \mathbf{w}(\mathbf{X})) - \mathbf{I}(\mathbf{X})|$ Gray level constancy

$G(\mathbf{X}, \mathbf{w}(\mathbf{X})) = \|\nabla \mathbf{I}(\mathbf{X} + \mathbf{w}(\mathbf{X})) - \nabla \mathbf{I}(\mathbf{X})\|$ Gradient constancy

$S(\nabla \mathbf{w}(\mathbf{X})) = \|\nabla \mathbf{w}(\mathbf{X})\|$ Smoothness constraint

T. Brox, A. Bruhn, N. Papenberg and J. Weickert, "High Accuracy Optical Flow Estimation Based on a Theory for Warping", In Proc. ECCV 2004 4, 25–36 (2004).

$\mathbf{X} = (x, y, t)$

$\mathbf{I}(\mathbf{X})$

$\mathbf{I}(\mathbf{X} + (0, 0, 1))$

$\mathbf{w}(\mathbf{X}) = (u(\mathbf{X}), v(\mathbf{X}), 1)$

$\mathbf{I}(\mathbf{X} + \mathbf{w})$

Space-time coordinates

Image at time t from image sequence \mathbf{I}

Image at time $t + 1$ from image sequence \mathbf{I}

motion field at time t

Image $\mathbf{I}(\mathbf{X} + (0, 0, 1))$ warped according to \mathbf{w}

Optical flow technique: our work

- Functional minimization using Euler-Lagrange equations
- 2 major changes compared to Brox:
 - Change in the derivation procedure
 - Change in gray level constancy term $\|\nabla \mathbf{I}(\mathbf{X} + \mathbf{w}(\mathbf{X})) - \nabla \mathbf{I}(\mathbf{X})\|$

P. Marconnet, L. Gendre, A. Foulonneau and L. Bigué,
Cancellation of motion artifacts caused by a division-of-time
polarimeter, SPIE 8160, pp. 81600M (2011).

Results with non polarimetric images

- Test with Middlebury image set (<http://vision.middlebury.edu/>)
- Criteria:
 - Average Interpolation Error
 - Average Endpoint Error

$$AIE(I) = \sqrt{\frac{1}{N} \cdot \sum_{n=1}^N (I(n) - I_R(n))^2}$$

$$AEE(\mathbf{w}) = \frac{1}{N} \cdot \sum_{n=1}^N EE(n)$$

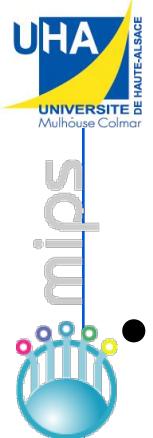

seq. #	1	2	3	4	5	6	7	8	9	10	11	12
AIE Brox	2.60	4.71	2.46	6.89	11.62	4.73	6.41	5.55	11.90	6.93	5.18	3.21
AIE Marc.	1.97	4.61	2.41	6.55	11.20	4.23	4.94	5.15	9.82	5.69	5.14	3.09
change (%)	-24.4%	-2.1%	-2.3%	-5.0%	-3.6%	-10.7%	-22.9%	-7.2%	-17.5%	-17.9%	-0.8%	-3.8%
AEE Brox	0.390	0.272	0.382	0.329	0.905	1.538	1.196	0.906	-	-	-	-
AEE Marc.	0.231	0.260	0.292	0.285	0.853	0.840	1.005	0.649	-	-	-	-
change (%)	-40.7%	-4.7%	-23.5%	-13.4%	-5.7%	-45.4%	-16.0%	-28.3%	-	-	-	-

P. Marconnet, L. Gendre, A. Foulonneau and L. Bigué,
 Cancellation of motion artifacts caused by a division-of-time
 polarimeter, SPIE 8160, pp. 81600M (2011).

Post-processing of a polarimetric sequence



original image processed image



Conclusion

- Our system:
 - Evaluation of 2, 3 (or 4) Stokes components
 - Use of a single FLC device
 - Images were obtained at 200-360 fps
- Future work:
 - Post-processing algorithm optimization

Is polarization really worth ?



Gili Air, Indonesia

Is polarization really worth ?



Gili Air, Indonesia